

# ECO 2901

## EMPIRICAL INDUSTRIAL ORGANIZATION

### Lecture 7: Dynamic Games of Oligopoly Competition Solution and Estimation Methods

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# Solution & Estimation Methods

1. Solution Methods
2. Data & Identification
3. Estimation Methods
4. Counterfactual Experiments with Multiple Equilibria

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# 1. Solution Methods

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# MPE in vector form (pseudo code)

- Suppose that  $\mathbf{x}_t$  is discrete:  $\mathbf{x}_t \in \{x^1, x^2, \dots, x^{|X|}\}$ .
- The primitives of the model are:
  - [1] **Vectors of payoffs:**  $\Pi_i(a_i, a_{-i})$   
with dimension  $|X| \times 1$ , for every value of  $(a_i, a_{-i})$ .
  - [2] **Matrices of transition probabilities:**  $\mathbf{F}(a_i, a_{-i})$   
with dimension  $|X| \times |X|$ , for every value of  $(a_i, a_{-i})$ .
  - [3] The **discount factor**  $\delta$ .
  - [4] **Distribution** of  $\varepsilon_i(0), \varepsilon_i(1), \dots, \varepsilon_i(J)$

# MPE in vector form [2]

- Let  $\mathbf{P} \equiv \{\mathbf{P}_i(a_i) : \text{for any } i \text{ and } a_i\}$  where  $\mathbf{P}_i(a_i)$  is a vector of CCPs with dimension  $|X| \times 1$ .
- We can define the **vectors of expected payoffs**  $\Pi_i^{\mathbf{P}-i}(a_i)$  and the **matrices of expected transition probabilities**  $\mathbf{F}_i^{\mathbf{P}-i}(a_i)$ :

$$\Pi_i^{\mathbf{P}-i}(a_i) \equiv \sum_{a_{-i}} \mathbf{P}_i(a_i) * \Pi_i(a_i, a_{-i})$$

$$\mathbf{F}_i^{\mathbf{P}-i}(a_i) \equiv \sum_{a_{-i}} \mathbf{P}_i(a_i) * \mathbf{F}(a_i, a_{-i})$$

where  $*$  represents the "element-by-element" or Hadamard product.

## MPE in vector form [3]

- A MPE is a vector  $\mathbf{P} \equiv \{\mathbf{P}_i(a_i) : \text{for any } i \text{ and } a_i\}$  such that (Logit):

$$\mathbf{P}_i(a_i) = \frac{\exp \left\{ \Pi_i^{\mathbf{P}-i}(a_i) + \delta \mathbf{F}_i^{\mathbf{P}-i}(a_i) \mathbf{V}_i^{\mathbf{P}-i} \right\}}{\sum_{a'} \exp \left\{ \Pi_i^{\mathbf{P}-i}(a') + \delta \mathbf{F}_i^{\mathbf{P}-i}(a') \mathbf{V}_i^{\mathbf{P}-i} \right\}}$$

- $\mathbf{V}_i^{\mathbf{P}-i} = |X| \times 1$  vector solving the Bellman equation in vector form:

$$\mathbf{V}_i^{\mathbf{P}-i} = \ln \left( \sum_{a_i} \exp \left\{ \Pi_i^{\mathbf{P}-i}(a_i) + \delta \mathbf{F}_i^{\mathbf{P}-i}(a_i) \mathbf{V}_i^{\mathbf{P}-i} \right\} \right)$$

- Or in compact form, if  $\mathbf{P}_i \equiv \{\mathbf{P}_i(a_i) : \text{for any } a_i\}$ :

$$\mathbf{P}_i = BR_i(\mathbf{P}_{-i})$$

where  $BR_i(\cdot)$  is the best response function that gives firm  $i$ 's vector of CCPs solving the DP problem given  $\mathbf{P}_{-i}$ .

## Algorithm: Fixed Point Iterations in BR mapping

- Let  $\mathbf{P}^0 \equiv \{\mathbf{P}_i^0 : \text{for any } i\}$  be arbitrary vector of CCPs.
- At iteration  $n$ , for any player  $i$ :

$$\mathbf{P}_i^n = BR_i(\mathbf{P}_{-i}^{n-1})$$

- We check for convergence:

$$\begin{cases} \text{if } \|\mathbf{P}^n - \mathbf{P}^{n-1}\| \leq \kappa & \text{then } \mathbf{P}^n \text{ is a MPE} \\ \text{if } \|\mathbf{P}^n - \mathbf{P}^{n-1}\| > \kappa & \text{then Proceed to iteration } n+1 \end{cases}$$

where  $\kappa$  is a predetermined constant small positive constant, e.g.,  $\kappa = 10^{-6}$ .

- Convergence? Not guaranteed. More on this later ...

# Solving Players' DP Problems

- Evaluation  $BR_i(\mathbf{P}_{-i})$  for a value of  $\mathbf{P}_{-i}$  involves solving a DP problem for player  $i$ .
- I describe here three standard algorithms to solve this DP problem.
  - [1] Value function iterations
  - [2] Newton-Kantorovich iterations
  - [3] Policy iterations
- For notational simplicity, I omit here the subindex  $i$  and superindex  $\mathbf{P}_{-i}$ , such that the (integrated) Bellman equation is:

$$\mathbf{V} = \Gamma(\mathbf{V})$$

with

$$\Gamma(\mathbf{V}) \equiv \ln \left( \sum_a \exp \{ \Pi(a) + \delta \mathbf{F}(a) \mathbf{V} \} \right)$$



# Value function iterations

- Let  $\mathbf{V}^0$  be an arbitrary vector of values.

- At iteration  $n$ :

$$\mathbf{V}^n = \Gamma(\mathbf{V}^{n-1})$$

- We check for convergence:

$$\begin{cases} \text{if } \|\mathbf{V}^n - \mathbf{V}^{n-1}\| \leq \kappa & \text{then } \mathbf{V}^n \text{ is the solution} \\ \text{if } \|\mathbf{V}^n - \mathbf{V}^{n-1}\| > \kappa & \text{then Proceed to iteration } n+1 \end{cases}$$

where  $\kappa$  is a predetermined constant small positive constant, e.g.,  $\kappa = 10^{-6}$ .

- Since  $\Gamma(\cdot)$  is a contraction mapping, convergence is guaranteed (to the unique fixed point).

# Complexity (Computational Cost) of VF iterations

- The computational cost of an algorithm = Cost per iteration \* Number of iterations.
- Degree of complexity  $C(.)$  = Number of basic operations (sums, products).
- **Cost per iteration** = evaluation of  $\Gamma(\mathbf{V}^{n-1}) = \ln(\sum_a \exp\{\Pi(a) + \delta \mathbf{F}(a) \mathbf{V}^{n-1}\})$ .

$$\text{Complexity} = O(|X|^2)$$

- **Number of iterations** =  $O\left(\frac{1}{1-\beta}\right)$ .

# Newton Iterations

- Define the function  $f(\mathbf{V}) \equiv \mathbf{V} - \Gamma(\mathbf{V})$ .
- Solving for a fixed point of  $\Gamma$  is equivalent to finding a zero (a root) of  $f$ .
- We use Newton's method to find a root of  $f$ .
- Applying Mean Value Theorem to  $f(\mathbf{V})$  around  $\mathbf{V}^0$  [ $\nabla f(\mathbf{V})$  represents the Jacobian matrix of  $f$ ]:

$$f(\mathbf{V}) \simeq f(\mathbf{V}^0) + \nabla f(\mathbf{V}^*) [\mathbf{V} - \mathbf{V}^0]$$

- Making  $f(\mathbf{V}) = 0$  and solving for  $\mathbf{V}$ :

$$\mathbf{V} = \mathbf{V}^0 + [\nabla f(\mathbf{V}^*)]^{-1} f(\mathbf{V}^0)$$

# Newton iterations [2]

- Let  $\mathbf{V}^0$  be an arbitrary vector of values.
- At iteration  $n$ :

$$\mathbf{V}^n = \mathbf{V}^{n-1} + [\nabla f(\mathbf{V}^{n-1})]^{-1} f(\mathbf{V}^{n-1})$$

- We check for convergence:

$$\left\{ \begin{array}{ll} \text{if } \|\mathbf{V}^n - \mathbf{V}^{n-1}\| \leq \kappa & \text{then } \mathbf{V}^n \text{ is the solution} \\ \text{if } \|\mathbf{V}^n - \mathbf{V}^{n-1}\| > \kappa & \text{then Proceed to iteration } n+1 \end{array} \right.$$

where  $\kappa$  is a predetermined constant small positive constant, e.g.,  $\kappa = 10^{-6}$ .

- Convergence is guaranteed (to the unique fixed point).

# Newton iterations [3]

- What is the form of the Jacobian matrix  $\nabla f(\mathbf{V})$  in this model?
- Simple to prove for the Logit model but can be generalized to any other distribution:

$$\nabla f(\mathbf{V}) = \mathbf{I} - \delta \bar{\mathbf{F}}(\mathbf{V})$$

with

$$\bar{\mathbf{F}}(\mathbf{V}) \equiv \sum_a \mathbf{P}(a; \mathbf{V}) * \mathbf{F}(a)$$

and

$$\mathbf{P}(a; \mathbf{V}) = \frac{\exp \{ \Pi(a) + \delta \mathbf{F}(a) \mathbf{V} \}}{\sum_{a'} \exp \{ \Pi(a') + \delta \mathbf{F}(a') \mathbf{V} \}}$$

# Complexity of Newton iterations

$$\mathbf{V}^n = \mathbf{V}^{n-1} + \left[ \mathbf{I} - \delta \sum_a \mathbf{P}(a; \mathbf{V}^{n-1}) * \mathbf{F}(a) \right]^{-1} [\mathbf{V}^{n-1} - \Gamma(\mathbf{V}^{n-1})]$$

- **Cost per iteration** = Main cost comes from inversion of matrix  $\mathbf{I} - \delta \bar{\mathbf{F}}(\mathbf{V}^{n-1})$

$$\text{Complexity} = O(|X|^3)$$

- **Number of iterations** = Substantially smaller than for VF iterations (faster convergence).
- For moderate dimension of  $|X|$  – a few thousand cells – Newton's is faster than VF.
- But for larger dimensions of  $|X|$ , the  $O(|X|^3)$  in Newton's dominates the  $O(|X|^2)$  in VF such that VF becomes faster.

# Policy Function Iterations

- The PF algorithm consists in iterating in the **"Policy Function"** (PF) which is a fixed point mapping in the space of the vector of CCPs.
- The solution to the DP can be described as:

$$\mathbf{P} = \varphi(\mathbf{P})$$

- $\varphi(\mathbf{P}) \equiv \{\varphi(a; \mathbf{P}) : \text{for any } a\}$  is the PF, defined as:

$$\varphi(a; \mathbf{P}) = \frac{\exp\{\Pi(a) + \delta \mathbf{F}(a) v(\mathbf{P})\}}{\sum_{a'} \exp\{\Pi(a') + \delta \mathbf{F}(a') v(\mathbf{P})\}}$$

- $v(\mathbf{P})$  is the **Valuation Operator**. It give the vector of present values in the firm behaves according to the vector of CCPs  $\mathbf{P}$ . It consists of the calculation of present values.

$$v(\mathbf{P}) = \left[ \mathbf{I} - \delta \sum_a \mathbf{P}(a) * \mathbf{F}(a) \right]^{-1} \left[ \sum_a \mathbf{P}(a) * \Pi(a) \right]$$

# Policy Function Iterations [2]

- Let  $\mathbf{P}^0$  be an arbitrary vector of CCPs.
- At iteration  $n$ , for any  $a$ :

$$\mathbf{P}^n(a) = \frac{\exp \{ \Pi(a) + \delta \mathbf{F}(a) v(\mathbf{P}^{n-1}) \}}{\sum_{a'} \exp \{ \Pi(a') + \delta \mathbf{F}(a') v(\mathbf{P}^{n-1}) \}}$$

- We check for convergence:

$$\begin{cases} \text{if } \|\mathbf{P}^n - \mathbf{P}^{n-1}\| \leq \kappa & \text{then } \mathbf{P}^n \text{ is the solution} \\ \text{if } \|\mathbf{P}^n - \mathbf{P}^{n-1}\| > \kappa & \text{then Proceed to iteration } n + 1 \end{cases}$$

- Convergence is guaranteed (to the unique fixed point).



# Policy Function Iterations

- For this model, it is possible to show Newton Iterations and Policy function Iterations are equivalent algorithms.
- Let  $\mathbf{V}^0$  be the initial vector for the Newton's algorithm. Suppose that we initialize the PF algorithm with  $\mathbf{P}^0$  such that  $\mathbf{P}^0(a) = \frac{\exp\{\Pi(a) + \delta \mathbf{F}(a) \mathbf{V}^0\}}{\sum_{a'} \exp\{\Pi(a') + \delta \mathbf{F}(a') \mathbf{V}^0\}}$ . Then, the two algorithms generate the same sequences of  $\{\mathbf{V}^n : n \geq 1\}$  and  $\{\mathbf{P}^n : n \geq 1\}$ .
- Similarly, let  $\mathbf{P}^0$  be the initial vector for the PF algorithm. Suppose that we initialize Newton's algorithm with  $\mathbf{V}^0$  such that  $\mathbf{V}^0 = v(\mathbf{P}^0)$ . Then, the two algorithms generate the same sequences of  $\{\mathbf{V}^n : n \geq 1\}$  and  $\{\mathbf{P}^n : n \geq 1\}$ .

# Curse of Dimensionality

- With any of these algorithms, the computation time for solving the DP problem increases with  $|X|$  at a rate between  $|X|^2$  and  $|X|^3$ .
- This can become very large (months, years) when  $|X|$  in the hundred-thousands or millions, which are common dimensions in some empirical applications.
- **Approximate Dynamic Programming (ADP)** provides different techniques to approximate the solution.

[1] Monte Carlo simulation to approximate the valuation operator  $v(\mathbf{P})$ .

[2] Projection methods to represent  $\mathbf{P}$  or/and  $\mathbf{V}$  as polynomial (or sieve) function and iterate in the smaller dimension space of the coefficients of the polynomial.

# Linear in Parameters Payoff functions

- For the discussion of identification and estimation, it is convenient to focus in models where players' payoff functions are linear in parameters:

$$\pi_i(a_i, a_{-i}, \mathbf{x}) = \mathbf{h}(a_i, a_{-i}, \mathbf{x}) \theta_i$$

where  $\mathbf{h}(a_i, a_{-i}, \mathbf{x})$  is a vector of functions known to the researcher and  $\theta_i$  is the vector of unknown structural parameters for the researcher.

- Most empirical applications of dynamic games in IO have this structure.
- In general, any payoff function can be approximated arbitrarily well by a function  $\mathbf{h}(a_i, a_{-i}, \mathbf{x}) \theta_i$ , where  $\mathbf{h}(a_i, a_{-i}, \mathbf{x})$  is the vector of basis functions, e.g., terms of a polynomial, sieves.

# Linear in Parameters Payoff functions [2]

- This form of the payoff function implies that:

$$\Pi_i^{P-i}(a_i, \mathbf{x}) = \mathbf{h}^{P-i}(a_i, \mathbf{x}) \theta_i$$

with  $\mathbf{h}^{P-i}(a_i, \mathbf{x}) \equiv \sum_{a_{-i}} [\prod_{j \neq i} P_j(a_j | \mathbf{x})] \mathbf{h}(a_i, a_{-i}, \mathbf{x})$ .

- Such that:

$$\Pi_i^{P-i}(a_i) = \mathbf{H}^{P-i}(a_i) \theta_i$$

with  $\mathbf{H}^{P-i}(a_i)$  being the matrix with elements  $\mathbf{h}^{P-i}(a_i, \mathbf{x})$ .

- And the **Valuation Operator** becomes:

$$v_i(\mathbf{P}) = \tilde{\mathbf{H}}_i(\mathbf{P}) \theta_i$$

with

$$\tilde{\mathbf{H}}_i(\mathbf{P}) = \left[ \mathbf{I} - \delta \sum_{a_i} \mathbf{P}_i(a_i) * \mathbf{F}^{P-i}(a_i) \right]^{-1} \left[ \sum_{a_i} \mathbf{P}(a_i) * \mathbf{H}^{P-i}(a_i) \right]$$

# Linear in Parameters Valuation Operator

$$v_i(\mathbf{P}) = v_{\mathbf{H}i}(\mathbf{P}) \theta_i$$

with

$$v_{\mathbf{H}i}(\mathbf{P}) = \left[ \mathbf{I} - \delta \sum_{a_i} \mathbf{P}_i(a_i) * \mathbf{F}^{P-i}(a_i) \right]^{-1} \left[ \sum_{a_i} \mathbf{P}(a_i) * \mathbf{H}^{P-i}(a_i) \right]$$

- The linearity in  $\theta_i$  of the valuation operator is a property that is particularly convenient (computationally) for the estimation of the model.
- The computation of  $v_{\mathbf{H}i}(\mathbf{P})$  is costly because it involves the inversion of a large matrix. But we will need to calculate it only once (or a few times).
- For different trial values of  $\theta_i$  in the search for the estimates, the valuation operator  $v_{\mathbf{H}i}(\mathbf{P}) \theta_i$  is recalculated using a fixed  $v_{\mathbf{H}i}(\mathbf{P})$ .

# Policy Function

- In the MPE, we have that:

$$\mathbf{P}_i = \Psi_i(\mathbf{P}, \theta_i)$$

- $\Psi_i(\mathbf{P}, \theta_i) \equiv \{\Psi_i(a_i; \mathbf{P}, \theta_i) : \text{for any } a_i\}$  is the PF, defined as:

$$\Psi_i(a_i; \mathbf{P}, \theta_i) = \frac{\exp\{\mathbf{H}^{P-i}(a_i)\theta_i + \delta \mathbf{F}^{P-i}(a_i) v_{\mathbf{H}i}(\mathbf{P})\}}{\sum_{a'_i} \exp\{\mathbf{H}^{P-i}(a'_i)\theta_i + \delta \mathbf{F}^{P-i}(a'_i) v_{\mathbf{H}i}(\mathbf{P})\}}$$

- Or in a more compact form:

$$\Psi_i(a_i; \mathbf{P}, \theta_i) = \frac{\exp\{\tilde{\mathbf{H}}_i(a_i; \mathbf{P})\theta_i\}}{\sum_{a'_i} \exp\{\tilde{\mathbf{H}}_i(a'_i; \mathbf{P})\theta_i\}}$$

with  $\tilde{\mathbf{H}}_i(a_i; \mathbf{P}) \equiv \mathbf{H}^{P-i}(a_i) + \delta \mathbf{F}^{P-i}(a_i) v_{\mathbf{H}i}(\mathbf{P})$ .

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## 2. Data & Identification

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# Data

- Suppose that we have a random sample of  $M$  local markets, indexed by  $m$ , over  $T$  periods of time, where we observe:

$$Data = \{\mathbf{a}_{mt}, \mathbf{x}_{mt} : m = 1, 2, \dots, M; t = 1, 2, \dots, T\}$$

- We want to use these data to estimate the model parameters in the population that has generated this data:  $\theta^0 = \{\theta_i^0 : i \in I\}$ .
- For the moment, we consider that the industry and the data are such that:
  - (a) each firm is observed making decisions in every of the  $M$  markets;
  - (b) the researcher knows all the payoff relevant market characteristics that are common knowledge to the firms,  $\mathbf{x}$ .



# Data [2]

- Under condition (a) we can allow for rich firm heterogeneity that is fixed across markets and time by estimating firm-specific structural parameters,  $\theta_i$ .
- Condition (b) rules out the existence of unobserved market heterogeneity. Though it is a convenient assumption, it is also unrealistic for most applications in empirical IO. Later I present estimation methods that relax conditions (a) and (b) and deal with unobserved market and firm heterogeneity.

# Identification

- A significant part of this literature has considered the following identification assumptions.

**Assumption (ID 1): Single equilibrium in the data.** Every observation in the sample comes from the same Markov Perfect Equilibrium, i.e., for any observation  $(m, t)$ ,  $\mathbf{P}_{mt}^0 = \mathbf{P}^0$ .

**Assumption (ID 2): No unobserved common-knowledge variables.** The only unobservables for the econometrician are the private information shocks  $\varepsilon_{imt}$  and the structural parameters  $\theta$ .

# Identification

- Under assumptions ID-1 & ID-2, the equilibrium that has generated the data,  $\mathbf{P}^0$ , can be estimated consistently and nonparametrically from the data. For any  $(i, a_i, \mathbf{x})$ :

$$P_i^0(a_i|\mathbf{x}) = \Pr(a_{imt} = a_i \mid \mathbf{x}_{mt} = \mathbf{x})$$

- Given that  $\mathbf{P}^0$  is identified, we have also identification of expected present values  $\tilde{\Pi}_i^{P^0}(a_i)$  at the "true" equilibrium in the population.
- We can invert the best response function to have:

$$\ln \left( \frac{P_i^0(a_i)}{P_i^0(0)} \right) = \left[ \tilde{\mathbf{H}}_i(a_i; \mathbf{P}^0) - \tilde{\mathbf{H}}_i(0; \mathbf{P}^0) \right] \boldsymbol{\theta}_i^0$$

# Identification (2)

$$\ln \left( \frac{\mathbf{P}_i^0(a_i)}{\mathbf{P}_i^0(0)} \right) = \left[ \tilde{\mathbf{H}}_i(a_i; \mathbf{P}^0) - \tilde{\mathbf{H}}_i(0; \mathbf{P}^0) \right] \theta_i^0$$

- These equilibrium conditions identify  $\theta_i^0$ .
- Matrix  $\tilde{\mathbf{H}}_i(a_i; \mathbf{P}^0) - \tilde{\mathbf{H}}_i(0; \mathbf{P}^0)$  is full-column rank if and only if  $\mathbf{H}_i^{P^0}(a_i) - \mathbf{H}_i^{P^0}(0)$  which in turn is an implication of the specification of the elements in vector  $h_i(a_i, a_{-i}, \mathbf{x})$ .

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## 3. Estimation Methods

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# Estimation

- We consider the following estimators:

1. *MLE*
2. *Two-step estimator Pseudo MLE*
3. *Recursive K-step Pseudo MLE*

# Pseudo Likelihood Function

- In models with multiple equilibria, it is convenient to define an **extended or pseudo likelihood function** that depends both on  $\theta$  and  $\mathbf{P}$ .

$$Q(\theta, \mathbf{P}) = \sum_{m=1}^M \sum_{i=1}^N \sum_{t=1}^T \ln \Psi_i(a_{imt} | \mathbf{x}_{mt}, \mathbf{P}, \theta_i)$$

- where  $\Psi_i(a_{imt} | \mathbf{x}_{mt}, \mathbf{P}, \theta_i)$  is the Policy Function of best response function:

$$\Psi_i(a_{imt} | \mathbf{x}_{mt}, \mathbf{P}, \theta_i) = \frac{\exp \left\{ \tilde{\mathbf{H}}_i(a_{imt}, \mathbf{x}_{mt}; \mathbf{P}) \theta_i \right\}}{\sum_{a'_i} \exp \left\{ \tilde{\mathbf{H}}_i(a'_i, \mathbf{x}_{mt}; \mathbf{P}) \theta_i \right\}}$$

# Maximum Likelihood Estimator

- It is defined as:

$$\left( \hat{\theta}_{MLE}, \hat{\mathbf{P}}_{MLE} \right) = \arg \max_{\theta, \mathbf{P}} Q(\theta, \mathbf{P})$$

subject to:  $\mathbf{P}_i = \Psi_i(\mathbf{P}, \theta_i)$  for any  $i$

- It has all the nice properties of MLE, but it is can be computationally very costly to implement when  $|X|$  is large – as large as a few thousand states.
- This is because it requires the computation of the valuation operator  $v_{\mathbf{H}i}(\mathbf{P})$  for many trial values of  $\mathbf{P}$ .



# Two-step Pseudo MLE

- In a first step, we obtain nonparametric estimates of the CCPs (e.g., frequency estimator, kernel estimator, sieve estimator). Let  $\widehat{\mathbf{P}}^0$  be this NP estimator.
- Then, in a second step we estimate  $\theta$  as:

$$\hat{\theta} = \arg \max_{\theta} Q(\theta, \widehat{\mathbf{P}}^0)$$

- This estimator is root-M consistent and asymptotically normal under the standard regularity conditions. It is not efficient because it does not impose the equilibrium constraints (only asymptotically).

## Two-step Pseudo MLE [2]

- The most attractive feature of this two-step method is its **computational simplicity**.
- In the likelihood function  $Q(\theta, \widehat{\mathbf{P}}^0)$ , the probabilities  $\Psi_i(a_{imt} | \mathbf{x}_{mt}, \mathbf{P}, \theta_i)$  have the same structure as standard logit or probits, with indexes that are linear  $\theta_i$ . Globally concave likelihood in  $\theta_i$ .
- We need to calculate the valuation operator  $v_{\mathbf{H}i}(\mathbf{P})$  only once for each player.
- The main limitation of these two-step methods is that they can have **large finite sample bias**.
- The NP estimator of  $\mathbf{P}^0$  can be very imprecise (**curse of dimensionality in the NP estimation**) and this implies large finite sample bias in the two-step estimator of  $\theta$ .

# Recursive K-step estimator

- K-step extension of the 2-step estimator. Given an initial consistent (NP) estimator  $\widehat{\mathbf{P}}^0$ , the sequence of estimators  $\{\widehat{\boldsymbol{\theta}}^K, \widehat{\mathbf{P}}^K : K \geq 1\}$  is defined as:

$$\widehat{\boldsymbol{\theta}}^{K+1} = \arg \max_{\boldsymbol{\theta}} Q(\boldsymbol{\theta}, \widehat{\mathbf{P}}^K)$$

where:

$$\widehat{\mathbf{P}}_i^K = \Psi_i(\widehat{\mathbf{P}}_i^{K-1}, \widehat{\boldsymbol{\theta}}^K) \quad \text{for any player } i$$

- Aguirregabiria and Mira (2002, 2007) and Kasahara and Shimotsu (2008) show that this recursive estimator can reduce very significantly the bias of two-step estimator.
- Pesendorfer & Schmidt-Dengler (2010) show that this procedure may not converge to a consistent estimator, when the equilibrium in the DGP is not stable.

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## 4. Counterfactual experiments with multiple equilibria

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# Counterfactual Experiments (1)

- One of the most attractive features of structural models is that they can be used to predict the effects of new policies or changes in parameters (counterfactuals).
- However, this a challenging exercise in a model with multiple equilibria.
- The data can identify the "factual" equilibrium. However, under the counterfactual scenario, which of the multiple equilibria we should choose?

# Counterfactual Experiments (2)

- Different approaches have been implemented in practice.

- For instance:

*(i) Select the equilibrium to which we converge by iterating in the (counterfactual) equilibrium mapping starting with the factual estimated equilibrium  $\hat{\mathbf{P}}$*

*(ii) Select the equilibrium with maximum total profits (or alternatively, with maximum welfare).*

*(iii) Homotopy method to select the same type of equilibrium as the factual.*

# Counterfactuals: Homotopy method [1]

- Let  $\pi(\theta)$  be the (unique) selected equilibrium, for given  $\theta$ , if we apply the "true" selection mechanism.
- Let  $\theta_0$  and  $\mathbf{P}_0$  be the the population values. Let  $(\hat{\theta}_0, \hat{\mathbf{P}}_0)$  be our consistent estimator.
- We do not know the function  $\pi(\theta)$ . All what we know is that the point  $(\hat{\theta}_0, \hat{\mathbf{P}}_0)$  belongs to the graph of this function  $\pi$ :  $\hat{\mathbf{P}}_0 = \pi(\hat{\theta}_0)$
- Let  $\theta^*$  be the vector of parameters under a counterfactual scenario.
- We want to know the counterfactual equilibrium  $\pi(\theta^*)$ .

## Counterfactuals: Homotopy method [2]

- The only additional assumption that we make is the following.

**Continuity Assumption (CA).**  $\pi(\theta)$  is continuously differentiable in a neighborhood of  $\hat{\theta}_0$  that includes  $\theta^*$ .

- The CA involves several implicit assumption.
  - $\Psi()$  is continuously differentiable (we were already assuming this).
  - The equilibrium selection is continuous in  $\theta$ .
  - $\theta^*$  is not "too far away" from  $\hat{\theta}_0$  such that when we move continuously from  $\hat{\theta}_0$  to  $\theta^*$ , the equilibrium type of  $\hat{\mathbf{P}}_0$  does not disappear.



## Counterfactuals: Homotopy method [3]

- A Taylor approximation to  $\pi(\theta^*)$  around our estimator  $\hat{\theta}_0$  implies that:

$$\begin{aligned}\pi(\theta^*) &= \pi(\hat{\theta}_0) + \frac{\partial \pi(\hat{\theta}_0)}{\partial \theta'} (\theta^* - \hat{\theta}_0) + O\left(\|\theta^* - \hat{\theta}_0\|^2\right) \\ &= \hat{\mathbf{P}}_0 + \frac{\partial \pi(\hat{\theta}_0)}{\partial \theta'} (\theta^* - \hat{\theta}_0) + O\left(\|\theta^* - \hat{\theta}_0\|^2\right)\end{aligned}$$

- To get a first-order approximation to  $\pi(\theta^*)$  we need to know  $\frac{\partial \pi(\hat{\theta}_0)}{\partial \theta'}$ .

# Counterfactuals: Homotopy method [4]

- We know that  $\pi(\hat{\theta}_0) = \Psi(\hat{\theta}_0, \hat{\mathbf{P}}_0)$ , and this implies that:

$$\frac{\partial \pi(\hat{\theta}_0)}{\partial \theta'} = \left( I - \frac{\partial \Psi(\hat{\theta}_0, \hat{\mathbf{P}}_0)}{\partial \mathbf{P}'} \right)^{-1} \frac{\partial \Psi(\hat{\theta}_0, \hat{\mathbf{P}}_0)}{\partial \theta'}$$

- Then,  $\pi(\theta^*) =$

$$\hat{\mathbf{P}}_0 + \left( I - \frac{\partial \Psi(\hat{\theta}_0, \hat{\mathbf{P}}_0)}{\partial \mathbf{P}'} \right)^{-1} \frac{\partial \Psi(\hat{\theta}_0, \hat{\mathbf{P}}_0)}{\partial \theta'} (\theta^* - \hat{\theta}_0) + O\left(\|\theta^* - \hat{\theta}_0\|^2\right)$$

- Therefore,  $\hat{\mathbf{P}}_0 + \left( I - \frac{\partial \Psi(\hat{\theta}_0, \hat{\mathbf{P}}_0)}{\partial \mathbf{P}'} \right)^{-1} \frac{\partial \Psi(\hat{\theta}_0, \hat{\mathbf{P}}_0)}{\partial \theta'} (\theta^* - \hat{\theta}_0)$  is a first-order approximation to the counterfactual equilibrium  $\mathbf{P}^*$ .